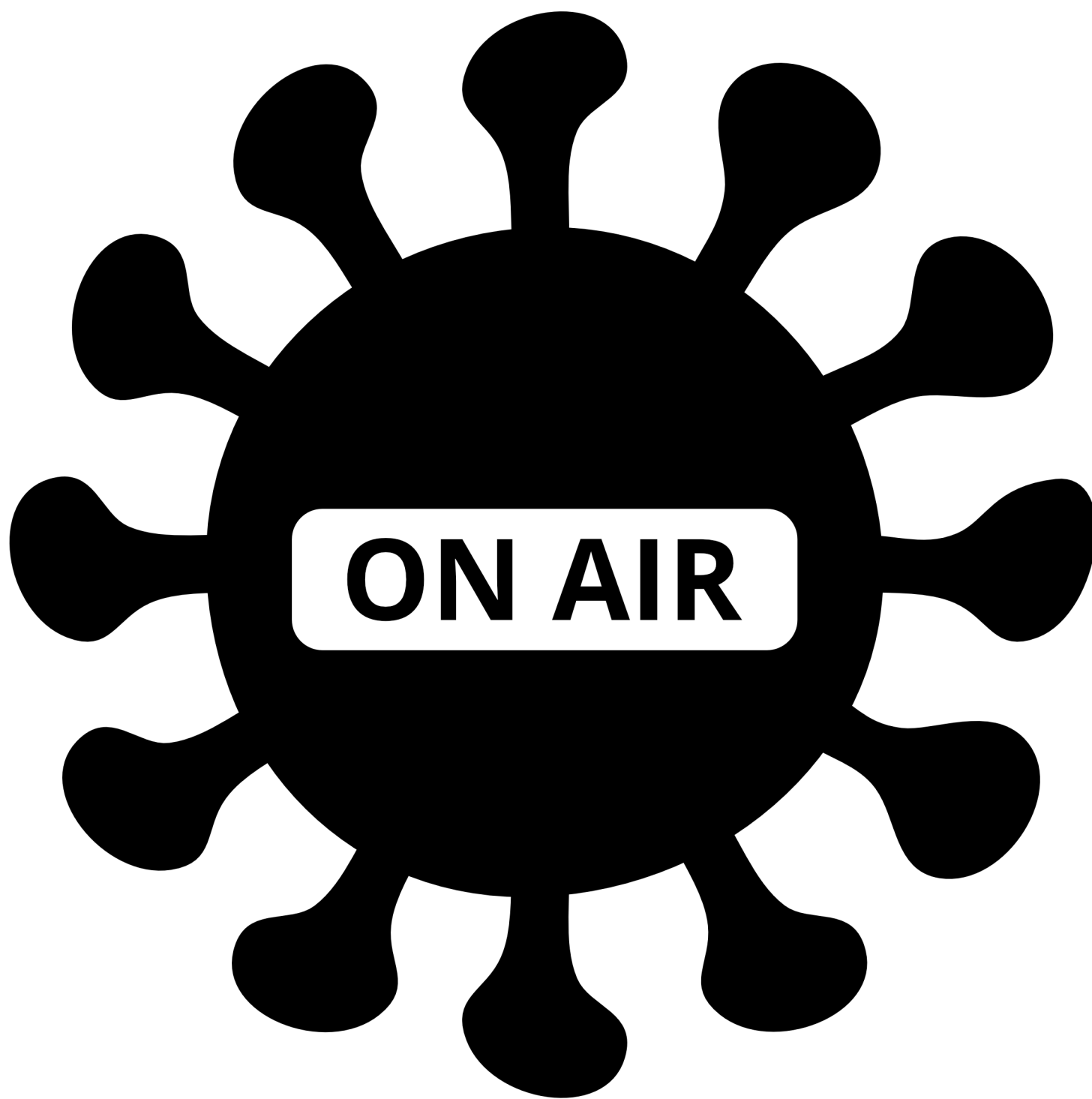


stop!



videocall